

Modifications I made in **explosion.ymt** is much fewer than **cameras.ymt**.

1. Replace all "**<UNK_MEMBER_0xBC1C2609>***(Whatever in this field)***</UNK_MEMBER_0xBC1C2609>**" with "**<UNK_MEMBER_0xBC1C2609 />**"
2. Replace all "**<UNK_MEMBER_0xA7A6E14F value=***(Whatever in this field)***>/>**" with "**<UNK_MEMBER_0xA7A6E14F value=***0.00000000***>/>**"